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SENSOR INDEPENDENT DERIVED DATA (SIDD)

Volume 2,

NITF File Format Description Document

Specification of the placement of SIDD data products
in the NITF V2.1 image file format.

(2011-08-01)

Version 1.0

NATIONAL CENTER FOR GEOSPATIAL INTELLIGENCE STANDARDS

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FOREWORD

The suite of Sensor Independent Derived Data (SIDD) standardization documents describe the implementation of various data products generated by Synthetic Aperture Radar (SAR) systems and their data processing elements.

SAR-derived image products, and their associated metadata, are grouped around common tasks for downstream users. The SIDD documentation provides specifications for these common tasks which are designed to support basic exploitation, geographic measurements, and proper visual display. Additionally, the documentation specifies the SIDD supported coordinate systems and product image pixel arrays. The real utility of SAR image collection is in the products and measurements that may be derived from it. The quality of the pixel array data along with the set of metadata provided are critical in generating the derived products. The "sensor independence" of the SIDD product refers to the ability of the allowed pixel array and metadata options to accurately describe the image products from different sensors and data processing systems. Sensor independence does NOT mean that all products have the same format for the pixel array or the same set of metadata parameters.

The SIDD documentation has been organized into three volumes:

Volume 1 is the description needed by producers of SAR data to design a SIDD product that contains the image data and the set of metadata that describe it.

Volume 2 defines the placement of SIDD data products in the NITF V2.1 image file format. Also provided is the description needed by users of SIDD products to read and properly extract the SIDD data components from a SIDD NITF product file.

Volume 3 defines the placement of SIDD data products in the GeoTIFF 1.0 image file format. Also provided is the description needed by users of SIDD products to read and properly extract the SIDD data components from a SIDD GeoTIFF product file.

A companion suite of standardization documents, collectively known as Sensor Independent Complex Data (SICD), describe standardized complex image products and measurements from which SIDD products may be derived.

The SICD and SIDD documentation and associated XML artifacts are available on the National System For Geospatial-Intelligence (NSG) Standards Registry (https://nsgreg.nga.mil).

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1 Introduction

1.1 Scope

The Sensor Independent Derived Data (SIDD) NITF File Format Description Document specifies the placement of derived image products into the NITF 2.1 file-format container. For this container file format, the following topics are covered:

- Capabilities & limitations
- File container organization
- File container metadata
- SIDD product metadata
- SIDD product image pixel data

The file name format for SIDD products is outside the scope of this standard and is left to the program-specific implementation profile.

1.2 Applicable Documents

The documents listed in Table 1-1 and Table 1-2 are referenced throughout this document. All reference documents are subject to revision, and users of this document should investigate recent editions and change notices.

Table 1-1 Government Documents and Publications

Number	Title & Website	Date
MIL-STD-2500C	National Imagery Transmission Format, Version 2.1 https://nsgreg.nga.mil/doc/view?i=2063	01 May 2006 (Revision C)
STANAG 4545 NSIF Registry of Approved Data Extension Segments (DES) XML_DATA_CONTENT	XML_DATA_CONTENT Data Extension Segment Specification for use with the NATO Secondary Imagery Format (NSIF) and the National Imagery Transmission Format Standard (NITFS). http://www.nato.int/structur/AC/224/standard/4545/4545_documents/XML_DATA_CONTENT%20DES%20Final.pdf	30 June 2010
NGA.STND.0012_2.0	National System for Geospatial Intelligence metadata Foundation (NMF) - Part 1: Conceptual Schema Profile, Version 2.0 https://nsgreg.nga.mil/doc/view?i=2142	16 December 2010
NGA.STND.0024-1_1.0	Sensor Independent Complex Data (SICD) Design & Exploitation Description Document (draft)	draft
NGA.STND.0025-1_1.0	Sensor Independent Derived Data (SIDD) Design & Implementation Description Document, Version 1.0 https://nsgreg.nga.mil/	01 AUG 2011 Version 1.0

Table 1-2 Other Applicable Documents

Number	Title & Website	Date
BPJ2K01.10	BIIF Profile for JPEG 2000, Version 01.10 https://nsgreg.nga.mil/	15 April 2009

2 SIDD Products in NITF 2.1 Format

The purpose of this section is to define the following items for SIDD NITF 2.1 products:

- Capabilities and limitations of NITF 2.1 file container
- SIDD NITF 2.1 file container metadata
- Placement of SIDD product metadata in NITF 2.1 container
- Placement of SIDD product image data in NITF 2.1 container
- SIDD NITF 2.1 file container organization

2.1 Capabilities and Limitations

The NITF 2.1 container format is capable of handling a wide array of SIDD products ranging from single-image products generated from a single SICD input to multiple-image products generated from multiple SICD inputs. Additionally, SIDD makes use of the NITF 2.1 file container's capability to support very large, multi-image products.

2.2 SIDD NITF 2.1 File Container Metadata

SIDD NITF 2.1 files are composed of four basic components: a file header, an image sub-header, SIDD Data Extension Segment (DES), and SICD DES (if available). The following sections provide population instructions for each of the container metadata blocks.

2.2.1 SIDD NITF 2.1 File Header Description

The purpose of this section is to define the population instructions for each field in the NITF 2.1 file header. The file header describes the file layout and other high-level information. Population information is found in Table 2-1 and Table 2-2.

Table 2-1 SIDD NITF 2.1 File Header Definition

Field	Name/Description	Size (bytes)	Value Range	Type	Comment
FHDR	File Profile Name	4	BCS-A "NITF"	R	Per MIL-STD-2500c
FVER	File Version	5	BCS-A "02.10"	R	NITF Version 2.1
CLEVEL	Complexity Level	2	BCS-A 03, 05, 06, 07 or 09	R	Per MIL-STD-2500c Table A-10
STYPE	Standard Type	4	BCS-N "BF01"	R	Fixed value
OSTAID	Originating Station ID	10	BCS-A This field shall contain a meaningful value; it shall not be filled with BCS spaces (0x20)	R	Per the Product Specific Implementation Document
FDT	File Date and Time	14	BCS-N CCYYMMDDhhmmss	R	File creation UTC date and time
FTITLE	File Title	80	ECS-A "SIDD: <ProductName>"	<R>	"SIDD: <ProductName>" where ProductName comes from *SIDD.ProductCreation.ProductName*. After SIDD colon

Table 2-1 SIDD NITF 2.1 File Header Definition					
Field	**Name/Description**	**Size (bytes)**	**Value Range**	**Type**	**Comment**
					space fill in with the 1st 74 characters of ProductName
Security Tags	Use “FS” prefix for Tag	167	As defined in Table 2-2	R	
FSCOP	File Copy Number	5	BCS-N 00000 = No tracking of numbered file copies	R	Not tracked Per MIL-STD-2500c
FSCPYS	File Number of Copies	5	BCS-N 00000 = No tracking of numbered file copies	R	Not tracked Per MIL-STD-2500c
ENCRYP	Encryption	1	BCS-N 0	R	No Encryption
FBKGC	File Background Color	3	Unsigned binary integer Default: 000 (0x00, 0x00, 0x00)	R	Default background color is black
ONAME	Originator’s Name	24	ECS-A 24 ECS characters	<R>	Per the Product Specific Implementation Document
OPHONE	Originator’s Phone	18	ECS-A 24 ECS characters	<R>	Per the Product Specific Implementation Document
FL	File Length	12	BCS-N Generate	R	Number of bytes
HL	NITF File Header Length	6	BCS-N Generate	R	Number of bytes in the header
NUMI	Number of Image Segments	3	BCS-N 001 to 999	R	See Sections 2.4.2 and 2.4.3
LISHn and LIn repeat as pairs as many times as specified in the NUMI field					
LISHn	Length of Image Sub-Header. This field shall occur as many times as specified in the NUMI field. Note: The largest image sub-header is limited to 999998 (10**6 -2) bytes.	6	BCS-N 000439 to 9999998 Generate	C	Per MIL-STD-2500c
LIn	Length of nth Image Segment. This field shall occur as many times as specified in the NUMI field. Note: The largest image is limited to 9,999,999,998 (10**10 -2) bytes.	10	BCS-N 0000000001 to 9999999998 Generate	C	See Sections 2.4.2 and 2.4.3
End of LISH and LIn field repetition					
NUMS	Number of graphic Segments	3	BCS-N 000 to 999	R	Graphics segments
NUMX	Reserved	3	BCS-N 000	R	Reserved

Table 2-1 SIDD NITF 2.1 File Header Definition					
Field	**Name/Description**	**Size (bytes)**	**Value Range**	**Type**	**Comment**
NUMT	Number of Text Segments	3	BCS-N 000 to 999	R	Text segments
NUMDES	Number of data Extension Segments	3	BCS-N 001 to 999	R	# product images + # input SICDs + remaining DES segments
LDSHn and LDn repeat as pairs as many times as specified in the NUMDES field					
LDSHn	Length of nth Data Extension Segment Sub-Header	4	BCS-N 0200 to 9998	C	Length in bytes
LDn	Length of Data Extension Segment	9	BCS-N 000000001 to 999999998	C	Length in bytes
End of LDSH and LDn field repetition					
NUMRES	Number of Reserved	3	BCS-N 000	R	Not used
UDHDL	User-Defined Header Data Length	5	BCS-N 00000	R	No TREs allowed.
XHDL	Extended Header Data Length	5	BCS-N 00000	R	No TREs allowed.
Type – R = Required, C = Conditional, <> surrounding the type = BCS SPACES ALLOWED FOR ENTIRE FIELD					

Table 2-2 NITF 2.1 Security Fields				
Base Field	**Name/Description**	**Size (bytes)**	**Value Range**	**Type**
xxCLAS	File Security Classification. This field shall contain a valid value representing the classification level of the entire file. Valid values are T (=Top Secret), S (=Secret), C (=Confidential), R (=Restricted), U (=Unclassified).	1	ECS-A “U” or Per the Program Specific Implementation Document	R
xxCLSY	File Security Classification System. This field shall contain valid values indicating the national or multinational security system used to classify the file. Country Codes per FIPS PUB 10-4 shall be used to indicate national security systems. The designator "XN" is for classified data generated by a component using NATO security system marking guidance. This code is outside the FIPS 10-4 document listing, and was selected to not duplicate that document's existing codes. If this field is all ECS spaces (0x20), it shall imply that no security classification system applies to the file.	2	ECS-A (Default is ECS spaces (0x20)) Per the Program Specific Implementation Document	<R>
xxCODE	File Codewords. This field shall contain a valid indicator of the security compartments	11	BCS-A (Default is BCS spaces	<R>

Table 2-2 NITF 2.1 Security Fields				
Base Field	**Name/Description**	**Size (bytes)**	**Value Range**	**Type**
	associated with the file. Values include one or more of the digraphs found in MIL-STD-2500c, table A-4. Multiple entries shall be separated by a single ECS space (0x20): The selection of a relevant set of codewords is application specific. If this field is all ECS spaces (0x20), it shall imply that no codewords apply to the file.		(0x20)) Per the Program Specific Implementation Document	
xxCTLH	File Control and Handling. This field shall contain valid additional security control and/or handling instructions (caveats) associated with the file. Values include digraphs found in MIL-STD-2500c, table A-4. The digraph may indicate single or multiple caveats. The selection of a relevant caveat(s) is application specific. If this field is all ECS spaces (0x20), it shall imply that no additional control and handling instructions apply to the file.	2	ECS-A (Default is ECS spaces (0x20)) Per the Program Specific Implementation Document	<R>
xxREL	File Releasing Instructions. This field shall contain a valid list of country and/or multilateral entity codes to which countries and/or multilateral entities the file is authorized for release. Valid items in the list are one or more country codes as found in FIPS PUB 10-4 separated by a single ECS space (0x20). If this field is all ECS spaces (0x20), it shall imply that no file release instructions apply.	20	ECS-A (Default is ECS spaces (0x20)) Per the Program Specific Implementation Document	<R>
xxDCTP	File Declassification Type. This field shall contain a valid indicator of the type of security declassification or downgrading instructions which apply to the file. Valid values are DD (=declassify on a specific date), DE (=declassify upon occurrence of an event), GD (=downgrade to a specified level on a specific date), GE (=downgrade to a specified level upon occurrence of an event), O (=OADR), and X (= exempt from automatic declassification). If this field is all ECS spaces (0x20), it shall imply that no file security declassification or downgrading instructions apply.	2	ECS-A (Default is ECS spaces (0x20)) Valid Values DD, DE, GD, GE, O, X Per the Program Specific Implementation Document	<R>
xxDCDT	File Declassification Date. This field shall indicate the date on which a file is to be declassified if the value in File Declassification Type is DD. If this field is all ECS spaces (0x20), it shall imply that no file declassification date applies.	8	ECS-A (Default is ECS spaces (0x20)) Valid Format CCYYMMDD Per the Program Specific Implementation Document	<R>
xxDCXM	File Declassification Exemption. This field shall indicate the reason the file is exempt from automatic declassification if the value in File Declassification Type is X. Valid values are X1 to X8 and X251 to X259. X1 to X8 correspond to the declassification	4	ECS-A (Default is ECS spaces (0x20)) Valid values X1 to X8, X251 to X259	<R>

Table 2-2 NITF 2.1 Security Fields				
Base Field	**Name/Description**	**Size (bytes)**	**Value Range**	**Type**
	exemptions found in DOD 5200.1-R, paragraphs 4- 202b(1) to (8) for material exempt from the 10-year rule. X251 to X259 correspond to the declassification exemptions found in DOD 5200.1-R, paragraphs 4- 301a(1) to (9) for permanently valuable material exempt from the 25-year declassification system. If this field is all ESC spaces (0x20), it shall imply that a file declassification exemption does not apply.		Per the Program Specific Implementation Document	
xxDG	File Downgrade. This field shall indicate the classification level to which a file is to be downgraded if the values in File Declassification Type are GD or GE. Valid values are S (=Secret), C (=Confidential), R (= Restricted). If this field contains an ECS space (0x20), it shall imply that file security downgrading does not apply.	1	ECS-A (Default is ECS space (0x20)) Valid Values S, C, R Per the Program Specific Implementation Document	<R>
xxDGDT	File Downgrade Date. This field shall indicate the date on which a file is to be downgraded if the value in File Declassification Type is GD. If this field is all ECS spaces (0x20), it shall imply that a file security downgrading date does not apply.	8	ECS-A (Default is ECS spaces (0x20)) Valid Format CCYYMMDD Per the Program Specific Implementation Document	<R>
xxCLTX	File Classification Text. This field shall be used to provide additional information about file classification to include identification of declassification or downgrading event if the values in File Declassification Type are DE or GE. It may also be used to identify multiple classification sources and/or any other special handling rules. Values are user defined free text. If this field is all ECS spaces (0x20), it shall imply that additional information about file classification does not apply.	43	ECS-A (Default is ECS spaces (0x20)) Per the Program Specific Implementation Document	<R>
xxCATP	File Classification Authority Type. This field shall indicate the type of authority used to classify the file. Valid values are O (= original classification authority), D (= derivative from a single source), and M (= derivative from multiple sources). If this field contains an ECS space (0x20), it shall imply that file classification authority type does not apply.	1	ECS-A (Default is ECS space (0x20)) Per the Program Specific Implementation Document	<R>
xxCAUT	File Classification Authority. This field shall identify the classification authority for the file dependent upon the value in File Classification Authority Type. Values are user defined free text which should contain the following information: original classification authority name and position or personal identifier if the value in File Classification Authority Type is O; title of the document or security classification guide used to classify the file if the value in File	40	ECS-A (Default is ECS spaces (0x20)) Per the Program Specific Implementation Document	<R>

Table 2-2 NITF 2.1 Security Fields

Base Field	Name/Description	Size (bytes)	Value Range	Type
	Classification Authority Type is D; and Derive-Multiple if the file classification was derived from multiple sources and the value of the FSCATP field is M. In the latter case, the file originator will maintain a record of the sources used in accordance with existing security directives. One of the multiple sources may also be identified in File Classification Text if desired. If this field is all ECS spaces (0x20), it shall imply that no file classification authority applies.			
xxCRSN	File Classification Reason. This field shall contain values indicating the reason for classifying the file. Valid values are A to G. These correspond to the reasons for original classification per E.O. 12958, Section 1.5.(a) to (g). If this field contains an ECS space (0x20), it shall imply that no file classification reason applies.	1	ECS-A (Default is ECS space (0x20)) Valid Values A to G Per the Program Specific Implementation Document	<R>
xxSRDT	File Security Source Date. This field shall indicate the date of the source used to derive the classification of the file. In the case of multiple sources, the date of the most recent source shall be used. If this field is all ECS spaces (0x20), it shall imply that a file security source date does not apply.	8	ECS-A (Default is ECS spaces (0x20)) Valid Format CCYYMMDD Per the Program Specific Implementation Document	<R>
xxCTLN	File Security Control Number. This field shall contain a valid security control number associated with the file. The format of the security control number shall be in accordance with the regulations governing the appropriate security channel(s). If this field is all ECS spaces (0x20), it shall imply that no file security control number applies.	15	ECS-A (Default is ECS spaces (0x20)) Per the Program Specific Implementation Document	<R>
For the File Header replace the xx prefix with FS (e.g., FSCLAS) For the File Sub-Header replace the xx prefix with IS (e.g., ISCLAS) For the DES replace the xx prefix with DES (e.g., DESCLAS)				
Refer to MIL-STD-2500C Table A-1 for File Header and Table A-3 for Image Sub-Header for general description of all fields. Consult current security guidelines at time of production for proper entries.				
Type – R = REQUIRED, C = CONDITIONAL, <> surrounding the type = BCS SPACES ALLOWED FOR ENTIRE FIELD				

2.2.2 SIDD NITF 2.1 Image Sub-header Description

The purpose of this section is to define population instructions for the SIDD NITF 2.1 image sub-header. It describes the image data that it corresponds to, image-data blocking information, details about the image pixel data, and other additional information about the image. A NITF 2.1 image sub-header is present for each image segment in the file. Population information is described in Table 2-3.

Table 2-3 SIDD NITF 2.1 Image Sub-Header Definition

Field	Name/Description	Size (bytes)	Value Range	Type	Comment
IM	File Part Type	2	BCS-A IM	R	
IID1	Image Identifier 1	10	BCS-A SIDDmmmnnn	R	mmm correspond to product image number, nnn correspond to segment of image, starting at 001 for both mmm and nnn. See Section 2.4.2.
IDATIM	Image Date and Time	14	BCS-N CCYYMMDDhhmmss	R	Populated equivalent to SIDD XML – 1st instance of *SIDD.AdvancedExploitation.Collection.Information.CollectionDateTime*
TGTID	Target Identifier	17	BCS-A	<R>	Blank
IID2	Image Identifier 2	80	"SIDD: <ProductName>"	<R>	"SIDD: <ProductName>" where ProductName comes from *SIDD.ProductCreation.ProductName.* Fill with spaces at end as needed.
Security Tags	Use "IS" prefix for Tag	167	As defined in Table 2-2	R	
ENCRYP	Encryption	1	BCS-N positive integer 0	R	0 = not encrypted
ISORCE	Image Source	42	ECS-A Collector Name	R	Populate equivalent to SIDD XML – 1st instance of *SIDD.AdvancedExploitation.Collection.Information.SensorName*
NROWS	Number of Significant Rows in Image	8	BCS-N positive integer 00000001 to 9999999	R	See Section 2.4.2.
NCOLS	Number of Significant Columns in Image	8	BCS-N positive integer 00000001 to 9999999	R	See Section 2.4.2.
PVTYPE	Pixel Value Type	3	BCS-A INT	R	
IREP	Image Representation	8	BCS-A MONO, RGB/LUT, RGB	R	See Section 2.4.1
ICAT	Image Category	8	BCS-A SAR, LEG	R	SAR for Synthetic Aperture Radar, LEG for Legend
ABPP	Actual Bits-Per-Pixel Per Band	2	BCS-N positive integer 08 or 16	R	See Table 2-6.
PJUST	Pixel Justification	1	BCS-A R	R	
ICORDS	Image Coordinate Representation	1	BCS-A G or ' '	<R>	G for geographic, Blank for legend segments
IGEOLO	Image Geographic Location	60	BCS-A ddmmssXdddmmssY (four times)	C	If ICORDS = G, dd(d) = degree mm = minute ss = seconds X = North or South Y = East or West. If

Table 2-3 SIDD NITF 2.1 Image Sub-Header Definition

Field	Name/Description	Size (bytes)	Value Range	Type	Comment
					ICORDS is blank omit this field
NICOM	Number of Image Comments	1	BCS-N positive integer 0 to 9	R	
NICOMn	Image Comment n	80	ECS-A User defined	C	
IC	Image Compression	2	BCS-A NC	R	NC for No Compression
NBANDS	Number of Bands	1	BCS-N positive integer 1,3	R	See Section 2.4.1
IREPBANDn, ISUBCATn, IFCn, IMFLTn, NLUTSn, and NELUTn repeat as a set as many times as specified in the NBANDS field					
IREPBANDn	nth Band Representation	2	BCS-A ‘LU’,’M ‘,’R’,’G’, or ‘B’	<R>	See Section 2.4.1
ISUBCATn	nth Band Subcategory	6	BCS-A “ “ (spaces)	<R>	
IFCn	nth Band Image Filter Condition	1	BCS-A N	R	
IMFLTn	nth Band Standard Image Filter Code	3	BCS-A “ “	<R>	3 spaces
NLUTSn	Number of LUTS for the nth Image Band	1	BCS-N positive integer 0,1,2,3	R	See Table 2-6.
NELUTn	Number of LUT Entries for the n^{th} Image Band	5	BCS-N positive integer 00001 to 65536	C	Number of entries in each of the LUTs for n^{th} image band. Omitted if NLUTSn is 0
LUTDnm repeats as many times as specified in the NLUTSn field					
LUTDnm	n^{th} Image Band, m^{th} LUT	NELUTn	Unsigned binary integer. LUT Values	C	This field shall be omitted if the Number of LUTs (NLUTSn) is BCS zero (0x30). Otherwise, this field shall contain the data defining the mth LUT for the nth image band. Each entry in the LUT is composed of one byte, ordered from MSB to LSB, representing a binary value from zero (0x00) to 255 (0xFF). To use the LUT, for each integer k, $0 \le k \le$ (value of the NELUTn field) -1, the pixel value k in the nth image band shall be mapped to the value of the kth byte of this field (the LUT).
End of LUTDnm field repetition					
End of IREPBANDn, ISUBCATn, IFCn, IMFLTn, NLUTSn, and NELUTn field repetition					
ISYNC	Image Sync code	1	BCS-N positive integer 0	R	
IMODE	Image Mode	1	BCS-A ‘B’ = Band Interleaved by Block, ’P’ = Band Interleaved by Pixel	R	If IREP=RGB, ‘P’. ‘B’ otherwise. See Table 2-6.

Table 2-3 SIDD NITF 2.1 Image Sub-Header Definition					
Field	**Name/Description**	**Size (bytes)**	**Value Range**	**Type**	**Comment**
NBPR	Number of Blocks Per Row	4	BCS-N positive integer 0001	R	
NBPC	Number of Blocks Per Column	4	BCS-N positive integer 0001	R	
NPPBH	Number of Pixels Per Block Horizontal	4	BCS-N positive integer 0001-8192 or 0000	R	If number of pixels in horizontal directional is more than 8192 populate with 0000 otherwise populate with zero padded version of number of columns
NPPBV	Number of Pixels Per Block Vertical	4	BCS-N positive integer 0001-8192 or 0000	R	If number of pixels in vertical directional is more than 8192 populate with 0000 otherwise populate with zero padded version of number of rows
NBPP	Number of Bits Per Pixel Per Band	2	BCS-N positive integer 08 or 16	R	See Table 2-6.
IDLVL	Image Display Level. This field shall contain a valid value that indicates the display level of the image relative to other displayed file components in a composite display.	3	BCS-N positive integer. 001 to 999	R	See Segmentation Rules – Section 2.4.2
IALVL	Attachment Level	3	BCS-N positive integer	R	See Segmentation Rules – Section 2.4.2
ILOC	Image Location. The image location is the location of the first pixel of the first line of the image. This field shall contain the image location offset from the ILOC or SLOC value of the segment to which the image is attached or from the origin of the CCS when the image is unattached (IALVL contains 000).	10	BCS-N RRRRRCCCCC For positive row and column values RRRRR and CCCCC are both in the range 00000 to 99999. For negative row and column values RRRRR and CCCCC are both in the range -0001 to -9999	R	See Segmentation Rules – Section 2.4.2
IMAG	Image Magnification	4	BCS-A	R	Default is 1.0
UDIDL	User Defined Image Data Length	5	BCS-N positive integer 00000	R	No TREs allowed
IXSHDL	Image Extended Sub-Header Data Length	5	BCS-N positive integer 00000	R	No TREs allowed
Type – R = Required, C = Conditional, <> surrounding the type = BCS SPACES ALLOWED FOR ENTIRE FIELD					

2.2.3 SIDD XML DES Description

The purpose of this section is to define population instructions for each field in the SIDD XML DES for the NITF 2.1 files, which is provided in Table 2-4. A SIDD XML DES (Data Extension Segment) is required for each product image. Additional information related to the number of SIDD XML DESs per file and the DESDATA field of the SIDD XML DES is provided in Section 2.3.1.

Table 2-4 SIDD XML DES Description

Field	Name/Description	Size (bytes)	Value Range	Type	Comment
DE	File Part Type	2	"DE"	R	
DESID	Unique DES Type Identifier. This field shall contain a valid alphanumeric identifier properly registered with the ISMC	25	"XML_DATA_CONTENT"	R	
DESVER	Version of the Data Definition	2	01	R	
Security Tags	Use "DES" prefix for Tag. See XML_DATA_CONTENT Data Extension Segment Specification	167	As defined in Table 2-2	R	
DESSHL	DES User-defined Subheader Length	4	0773 – Complete inclusion of all User-defined Subheader Subfields.	R	SIDD: All user-defined sub-header fields are included.
DES User-defined Subheader Filed (DESSHF) is included in all SIDD products					
DESCRC	Cyclic Redundancy Check. This field contains the calculated CRC value for the content of the DESDATA field. A value of 99999 shall be used when CRC is not calculated.	5	99999	R	CRC is no computed for SIDD products.
DESSHFT	XML File Type. Data in this field shall be representative of the XML File Type. Examples: XSD, XML, DTD, XSL, XSLT	8	XML	R	Indicates the data contained in the DES is the XML instance.
DESSHDT	Date and Time.	20	YYYY-MMDDThh: mm:ssZ	R	
DESSHRP	Responsible Party – Organization Identifier. Identification of the organization responsible for the content of the DES.	40	Free Text	R	
DESSHSI	Specification Identifier. Name of the specification used for the XML data content.	60	SIDD Volume 1 Design & Implementation Description Document	R	
DESSHSV	Specification Version. Version or edition of the specification.	10	Free Text	R	
DESSHSD	Specification Date. Version or edition date for the specification. See Date and Time description above.	20	YYYY-MMDDThh: mm:ssZ	R	
DESSHTN	Target Namespace. Identification of the target namespace, if any, designated within the XML data content.	120	URI/URN/URL	R	
DESSHLPG	Location – Polygon.	125	Five pairs of latitude	R	Use image

Table 2-4 SIDD XML DES Description

Field	Name/Description	Size (bytes)	Value Range	Type	Comment
	Five-point boundary enclosing the area applicable to the DES, expressed as the closed set of coordinates of the polygon (last point replicates first point). NOTE: This is only an approximate reference so specifying the coordinate reference system is unnecessary. Recorded as paired latitude and longitude values in decimal degrees with no separator. Each latitude and longitude value includes an explicit 'plus' or 'minus sign'. The precision for recording the values in the subheader is dictated by the field size constraint.		and longitude values. -90 to +90 latitude -180 to +360 longitude +dd.dddddddd+ddd.dddddddd +dd.dddddddd+ddd.dddddddd +dd.dddddddd+ddd.dddddddd +dd.dddddddd+ddd.dddddddd +dd.dddddddd		corner point locations.
DESSHLPT	Location – Point. Single geographic point applicable to the DES. NOTE: This is only an approximate reference so specifying the coordinate reference system is unnecessary. Recorded as paired latitude and longitude values in decimal degrees. The precision for recording the values is dictated by the user application and the field size constraint. The latitude and longitude value includes an explicit 'plus' or 'minus sign'.	25	BCS spaces (0x20)	R	Fill with spaces.
DESSHLI	Location – Identifier. Identifier used to represent a geographic area. An alphanumeric value identifying an instance in the designated namespace. When this field is recorded with other than the default value, the Location Identifier Namespace URI shall also be recorded. Examples: US USA	20	Free text Default is BCS spaces (0x20)		
DESSHLIN	Location Identifier Namespace URI. URI for the Namespace where the Location Identifier is described. Example: http://metadata.dod.mil/mdr/ns/GPAS/codelist/ fips10-4/digraph http://metadata.dod.mil/mdr/ns/G	120	Default is BCS spaces (0x20)	R	

Table 2-4 SIDD XML DES Description					
Field	**Name/Description**	**Size (bytes)**	**Value Range**	**Type**	**Comment**
	PAS/codelist/ iso3166-1/trigraph				
DESSHABS	Abstract. Brief narrative summary of the content of the DES.	200	Free Text Default is BCS spaces (0x20)	R	
DESDATA	DES User-Defined Data	Determined by User	<SIDD XML Content Body>	R	See Section 2.3.1
Type – R = Required, C = Conditional, <> surrounding the type = BCS SPACES ALLOWED FOR ENTIRE FIELD					

2.2.4 SICD XML DES Description

The purpose of this section is to define the population instructions for each field of the SICD XML DES for SIDD NITF 2.1 products, which is provided in Table 2-5. If a SICD was used in the formation of the SIDD image product, then that SICD's XML DES is required in the SIDD NITF 2.1 container. Additional information related to the number of SICD XML DESs per file and the DESDATA field of the SICD XML DES is provided in Section 2.3.2

Table 2-5 SICD XML DES Description					
Field	**Name/Description**	**Size (bytes)**	**Value Range**	**Type**	**Comment**
DE	File Part Type	2	"DE"	R	
DESID	Unique DES Type Identifier. This field shall contain a valid alphanumeric identifier properly registered with the ISMC	25	"SICD_XML"	R	
DESVER	Version of the Data Definition	2	01	R	
Security Tags	Use "DES" prefix for Tag	167	As defined in Table 2-2	R	
DESSHL	DES User-defined Subheader Length	4	0000	R	
DESDATA	DES User-Defined Data	Determined by User	<SICD XML Content Body>	R	See Section 2.3.2
Type – R = Required, C = Conditional, <> surrounding the type = BCS SPACES ALLOWED FOR ENTIRE FIELD					

2.3 SIDD NITF 2.1 SIDD Product Metadata

SIDD products only contain information related to the specific SIDD image product that the metadata is attached to as well as information from the input SICD imagery, if applicable. The following two sections provide information about the placement of this metadata.

2.3.1 Image Product Metadata

Each image product contains a unique SIDD XML DES whose format is described in Section 2.2.3. Single-image products will only contain one SIDD XML DES, while multi-image products will contain multiple SIDD XML DES, one for each image product. The DESDATA (metadata population) portion of the SIDD XML DES Description is specified in the *Sensor Independent Derived Data (SIDD) Design & Exploitation Description Document* (See Table 1-1).

A SIDD XML DES is required for each image product in the NITF 2.1 container. The DES is linked to a specific image product through the NITF Image Sub-Header IID field. Moreover, the IID1 has the following format: SIDD[mmm]001, where [mmm] is a zero-padded, numerical value indicating the DES number. Furthermore, the DES number is determined by the order in which the associated image product is located in the NITF file. For example, the seventh SIDD image in the container is associated with the seventh DES; therefore, the IID1 field in the NITF sub-header is populated with the IID1 = SIDD007001. The last three digits in the *IID1* field are utilized for segmentation as described in Section 2.4.2.

2.3.2 Input Image Metadata

Where possible, the SICD XML DES instances should be provided as references for advanced, downstream exploitation. Therefore, for each SICD input image used for SIDD product formation, a corresponding, unaltered SICD DES may be provided in the SIDD container. If the SIDD product was not generated from a SICD, then a SICD XML DES is not required to be present. While the SICD XML DESs should directly follow the SIDD XML DESs (with no empty DESs allowed), the general ordering of the SICD DESs is unspecified (but could be specified by an implementation profile).

Section 2.2.4 details the file format of the SICD DES. The DESDATA portion of the SICD XML DES Description is provided in the *Sensor Independent Complex Data (SICD) Design & Exploitation Description Document* (See Table 1-1).

2.4 SIDD Product Image Pixel Data

The purpose of this section is to specify the supported pixel types for SIDD NITF 2.1 products, the segmentation procedure for large image products, the JPEG 2000 compression methods, and information regarding legend creation.

2.4.1 Pixel Types

The SIDD image pixel data may be stored in the NITF 2.1 container in one of the formats below and is specified by the field *SIDD.Display.PixelType* in the SIDD XML schema.

- MONO8I: This type is best for standard 8-bit imagery. Each pixel is stored as an 8-bit unsigned integer, and the data is stored in a single channel.
- MONO8LU: This type allows for 8-bit pixel data to be transformed to a space utilizing more than eight bits. Each pixel is stored as an 8-bit unsigned integer, and a look-up table is used to decode the 256 values for monochromatic display. The data is stored in a single channel.
- MONO16I: Each pixel is stored as a single 16-bit unsigned integer, and the data is stored in a single channel.
- RGB8LU: This type should be used for 8-bit color data that makes use of a colormap. Each pixel is stored as an 8-bit unsigned integer, and look-up table is used to decode the 256 values for RGB display. The data is stored in a single channel.
- RGB24I: This type should be used for true-color data. Each pixel is stored as set of three 8-bit unsigned integers representing the Red, Green, and Blue color components, respectively. The data is stored in three channels.

The SIDD NITF 2.1 container stores the pixels in a raster format, where the first pixel is associated with the upper left corner of the visual product image. Table 2-6 below provides population instructions for NITF 2.1 image sub-header fields supporting the five pixel types.

Table 2-6 NITF 2.1 Image Sub-Header Population for Supported Pixel Type

NITF 2.1 Image Sub-Header Field Name	MONO8I	MONO8LU	MONO16I	RGB8LU	RGB24I
IREP	Mono	Mono	Mono	RGB/LUT	RGB
NBANDS	1	1	1	1	3
IREPBANDn	n =1 ➔M	n = 1 ➔ LU	n = 1 ➔ M	n = 1 ➔ LU	n = 1 ➔ R n = 2 ➔ G n = 3 ➔ B
NLUTSn	n = 1 ➔ 0	n = 1 ➔ 1 or 2	n = 1 ➔ 0	n = 1 ➔3	n = 1 ➔ 1 n = 2 ➔ 1 n = 3 ➔ 1
IMODE	B	B	B	B	P

2.4.2 Segmentation

The NITF 2.1 file container can support large images; however, certain limitations built into the NITF specification require that these large images be segmented (broken in separate image segments within one NITF file). The first segmentation requirement is invoked when the raw image pixel data exceeds ~9.3 GB. If the 9.3 GB limit is exceeded, the second segmentation requirement is invoked when a segment contains more than 99,999 rows. Note that JPEG 2000 compressed products should not be segmented. Below are the precise details for the two constraints on NITF 2.1 image segment size:

- $\boldsymbol{LI_{MAX}}$: The LI field in the NITF 2.1 file header can only accommodate an image segment with 9,999,999,998 bytes of data (~9.3 GB) because the field is limited to ten digits.
- $\boldsymbol{ILOC_{MAX}}$: The ILOC field provides the row offset and column offset, each represented with five digits, from the image segment (IDLVL) that a segment is attached to. Therefore, the maximum number of rows contained in a segment is 99,999. The ILOC restriction is only enforced once the LI_{MAX} threshold has been surpassed.

The NITF 2.1 file container supports large images by segmenting the image data and making use of the common coordinate system (CCS). CCS is used to create a virtual window that is not limited in size. Each segment of a large image is placed into the CCS to create a seamless image when properly ingested by a downstream application.

Multiple image segments are tied together using the NITF "attachment level" and the specified IID1 conventions. The "attachment level" allows a new segment to be attached to the previous segment, resetting the row index to zero. Therefore the rows are offset-indexed from the previous segment and the $ILOC_{max}$ will not exceed the maximum limit. Also, it is also required that the IID1 field be updated to refer to the segmentation number. For example, the second segment in the seventh image will have the following IID1 field: SIDD007002.

Proper CCS usage requires that the following information in the NITF 2.1 file container metadata be populated correctly:

- NITF 2.1 Image Sub-Header
  - IDLVL
  - IALVL
  - ILOC
  - IID1
- NITF 2.1 File Header
  - NUMI
  - LI*(z)*

The segmentation algorithm and population instructions for these fields are provided in the following sections.

2.4.2.1 Segmentation Algorithm

This section documents the SIDD segmentation algorithm for NITF 2.1 products.

The following pseudo-code shows how a SIDD product with M product images is segmented and how the associated NITF container fields are populated. Variables that contain ***FHDR_*** are related to the NITF 2.1 file header and fields with ***IMHDR(z)_*** are related to the zth NITF 2.1 image sub-header. The rows and columns of the Mth SIDD product images are defined as `NumCols(m)` and `NumRows(m)`. Note that the segmentation algorithm divides the image on row boundaries such that the column offset is always zero.

Constants:

```
LI_MAX = 9,999,999,998
ILOC_MAX = 99,999
```

Number of Image Segments & Image Segment Size Parameters

```
z = 0; (Used to increment the image segments in the NITF 2.1 file
container.)
FHDR_NUMI = 0

For(k = 1,…,M) [Loop over product images]

      BytesPerPixel = IMHDR(z)_NBANDS
      BytesPerRow = BytesPerPixel*NumRows(k)
      NumRowsLimit(k) = min(floor(LI_max/BytesPerRow), ILOC_MAX)
      ProductSize = BytesPerPixel*NumRows(k)*NumCols(k)
      If(ProductSize ≤ LI_MAX) then,
            z =z+1
            FHDR_NUMI = FHDR_NUMI+1
            FHDR_LI(z) = ProductSize
            IMHDR(z)_IDLVL = z
            IMHDR(z)_IALVL = 0
```

```
        IMHDR(z)_ILOC = 0000000000
        IMHDR(z)_IID1 = "SIDD[mmm]001" where mmm is zero padded m
        IMHDR(z)_NROWS = NumRowsLimit(k)
        IMHDR(Z)_NCOLS = NumCols(k)
    Else
        NumSegPerImage(k) = NumRows(k)/NumRowsLimit(k)
        z = z+1
        FHDR_NUMI = FHDR_NUMI  + NumSegPerImage(k)
        FHDR_LI(z)= BytesPerPixel*NumRowsLimit(k)*NumCols(k)
        IMHDR(z)_IDLVL = z
        IMHDR(z)_IALVL = 0
        IMHDR(z)_ILOC = 0000000000
        IMHDR(z)_IID1 = "SIDD[mmm]001" where mmm is zero padded m
        IMHDR(Z)_NCOLS = NumCols(k)

        For(n=2,…,NumSegPerImage(k)-1)
            z=z+1
            FHDR_LI(z)= BytesPerPixel*NumRowsLimit(k)*NumCols(k)
            IMHDR(z)_IDLVL=z
            IMHDR(z)_IALVL=z-1
            IMHDR(z)_ILOC = [RRRRR00000] →RRRRR= zero padded
      NumRowsLimit(k)
            IMHDR(z)_IID1 = "SIDD[mmm][nnn]" (zero padded versions
        of numbers)
             IMHDR(z)_NROWS = NumRowsLimit(k)
             IMHDR(Z)_NCOLS = NumCols(k)
        End
        z=z+1
        lastSegRows=NumRows(k)-(NumSegPerImage(k)-
      1)*NumRowsLimit(k)
        FHDR_LI(z)=BytesPerPixel*lastSegRows*NumCols(k)
        IMHDR(z)_IDLVL = z
        IMHDR(z)_IALVL = z-1
        IMHDR(z)_ILOC = [RRRRR00000] →RRRRR=zero padded lastSegRows
        IMHDR(z)_IID1 = "SIDD[kkk][nnn]" (zero padded versions of
      numbers)
        IMHDR(z)_NROWS = lastSegRows
        IMHDR(Z)_NCOLS = NumCols(k)
    End
End
```

Figure 2.4-1 describes the metadata associated with a two- image product, where each image product has been divided into three segments. It demonstrates how the first three digits in the *IID1* field refer to the single the image product's DES as described in Section 2.3.1. More specifically, Product Image 1 uses the value 001 for the first three digits of the IID1 field to represent the first product and Product Image 2 uses the value 002 to represent the second product. Furthermore, the last three digits in the *IID1* field refer to the segment number. For example, the third image segment has 003 in the last three digits of the IID1 field in order to clarify that this is the third segment of the product. Finally, by combining the segmentation number with the image product number, the *IDLVL* can be calculated. For example, when the product image number is two and the segmentation number is three, the IDLVL is equal to six. Finally, the IALVL specifics the "attachment level" as described in Section 2.4.2.

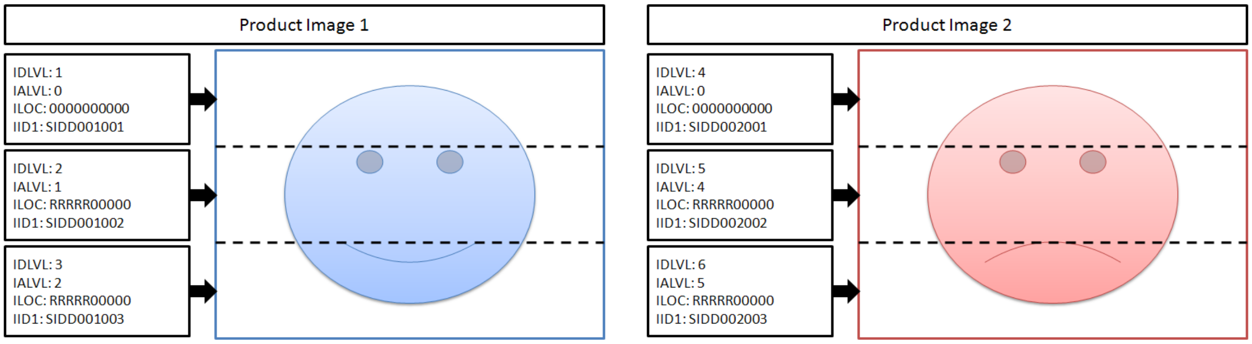

Figure 2.4-1 Example NITF 2.1 Image Segmentation for Multiple Image Product [RRRRR is defined as the zero padded version of NumRowsLimit(k)]

2.4.2.2 Image Segment Corner Coordinate Parameters

The four geodetic corners of the product image are located in the image sub-header *IGEOLO* field and the *SIDD.GeographicAndTarget.GeographicCoverage.Footprint* parameter of the SIDD XML. The four corners of the product image are defined below in the matrix PCC(n,m). PCC is a function of n and m, where n represents the corner index, and m represents latitude or longitude. The corner index, n, can have values 1, 2, 3, and 4, which refer to the upper left, upper right, lower right, and lower left corners of the product image respectively. The latitude/longitude index, m, refers to latitude if m is equal to 1 and longitude if m is equal to 2.

```
PCC(1,1) = …Footprint(1).Lat     PCC(1,2) = …Footprint(1).Lon
PCC(2,1) = …Footprint(2).Lat     PCC(2,2) = …Footprint(2).Lon
PCC(3,1) = …Footprint(3).Lat     PCC(3,2) = …Footprint(3).Lon
PCC(4,1) = …Footprint(4).Lat     PCC(4,2) = …Footprint(4).Lon
```

For a product image that fits into a single image segment, the corner coordinates of the image segment, `ISCC(z,n,m)` are defined below. The three indices for `ISCC` correspond to image segment number (z), corner number (n), and latitude/longitude (m).

```
ISCC(1,1,1) = PCC(1,1)          ISCC(1,1,2) = PCC(1,2)
ISCC(1,2,1) = PCC(2,1)          ISCC(1,2,2) = PCC(2,2)
ISCC(1,3,1) = PCC(3,1)          ISCC(1,3,2) = PCC(3,2)
ISCC(1,4,1) = PCC(4,1)          ISCC(1,4,2) = PCC(4,2)
```

When segmentation is required, the new corners of each segment must be calculated via the following method. First, convert the image pixel array corner positions from latitude and longitude to ECEF while setting the height above the ellipsoid to zero. Then for each segment, linearly interpolate to find the new position of each corner. Finally, convert the new, interpolated positions back to latitude and longitude. See the pseudo-code below.

```
For(k = 1,…,M) [Loop over product images]

    For(z = 1,…,4)[ Convert each Latitude/Longitude/Altitude LLA to
ECEF for that product image ]
```

```
            Convert PCC (in LLA) to PCC_ECEF(in ECEF)

      End

      For(z = 1,…,NumSegPerImage(k) (defined above))

            wgt1 = ((z-1)*NumRowsLimit(k))/NumRows(k)
            wgt2 = 1-wgt1
            wgt3 = ((z-1)*NumRowsLimit(k)+IMHDR(z)_NROWS)/NumRows(k)
            wgt4 = 1-wgt3

            ISCC_ECEF(z,1) = wgt2*PCC_ECEF(1)+wgt1*PCC_ECEF(4)
            ISCC_ECEF(z,2) = wgt2*PCC_ECEF(2)+wgt1*PCC_ECEF(3)
            ISCC_ECEF(z,3) = wgt4*PCC_ECEF(2)+wgt3*PCC_ECEF(3)
            ISCC_ECEF(z,4) = wgt4*PCC_ECEF(1)+wgt3*PCC_ECEF(4)

            For(n = 1,…,4)

                  Convert PCC_ECEF(z,n) (in ECEF) to ISCC(z,n) (in LLA)

            End
            IMHDR(z)_IGEOLO = [ISCC(z,1,1) ISCC(z,1,2) ISCC(z,2,1)
            ISCC(z,2,2) ISCC(z,3,1) ISCC(z,3,2) ISCC(z,4,1)
            ISCC(z,4,2)]

      End
End
```

2.4.3 Legends

Legend products may also be stored as part of the SIDD NITF 2.1 file container. Generally speaking, a legend is treated as an image with the following alterations. The *ICAT* field in the image sub-header must be populated with *LEG* instead of *SAR*. Furthermore, in SIDD products the legend is required to be located after the final *SAR* image data segment in a particular SIDD product, regardless of segmentation. Thus, if a SIDD product image required segmentation into N parts, then the legend(s) would start at N+1. Additionally, the legend cannot exceed the 9.3 GB image segment constraint. Table 2-7 contains header population instructions for legend images. Legend segments are not associated with any SIDD XML DES.

Table 2-7 SIDD NITF 2.1 File Container Metadata Population Instructions for Legends

File Header/Image Sub-Header	Field	Instruction
Image Sub-Header	ICAT	Populate with "LEG"
Image Sub-Header	IID1	"SIDDmmmnnn" where mmm is the SIDD product image number associated with the legend and nnn is the number of image segments that the SIDD product image required+ 1 (or more for multiple legends). The first legend segment (ICAT = LEG) must have a larger nnn value than the highest valued image segment (ICAT = SAR) for that SIDD product image.

Table 2-7 SIDD NITF 2.1 File Container Metadata Population Instructions for Legends		
File Header/Image Sub-Header	**Field**	**Instruction**
Image Sub-Header	IDLVL	The IDLVL of a legend segment corresponding to a SIDD product image must be higher than the highest SAR segment. In a multiple product image SIDD, the IDLVL value for a legend image related to the mth product image must be higher than the highest SAR segment for the mth product image but less than the lowest SAR segment of the m+1 product image.
Image Sub-Header	IALVL	The legend must be attached to the image segment of the SIDD product image where it's display is desired. For example, if the legend is meant to be in the top right of the SIDD product image the attachment level should reference the IDLVL level of the first segment of the SIDD product image. If the desire is to place the legend in the lower right then the attachment level should be equal to the IDLVL level of the last segment of the SIDD product image.
Image Sub-Header	ILOC	The row and column offsets are specified in this field are relative to the upper left corner (0,0) of the image segment that the legend is being attached to. For example, if the desire is to place legend in the upper left this field would be (0,0)→0000000000. Likewise if the desire is to place it near the lower right corner of the segment that it is being attached to then this field would be (NumRows-x,NumCols-y).
File Header	NUMI	The procedure outlined in section 2.4.2 should be followed but for each legend added NUMI should be incremented by 1.
File Header	LIn	The procedure outlined in section 2.4.2 for calculating an image segment size should be used for legend segments

2.4.4 JPEG 2000 Compression

The SIDD NITF 2.1 file container supports JPEG 2000 compression for storing image data. The purpose of this section is to specify JPEG 2000 compression impacts on the NITF 2.1 image sub-header metadata. The JPEG 2000 codestream definition for SIDD NITF 2.1 products is detailed in Appendix B - JPEG 2000 Codestream Definition.

2.4.4.1 SIDD NITF 2.1 File Header for JPEG 2000 Compressed Images

The use of JPEG 2000 compression does not impact the population of the SIDD file header. Population instructions for the SIDD NITF 2.1 file header are defined in Section 2.2.1.

2.4.4.2 SIDD NITF 2.1 Image Sub-header for JPEG 2000 Compressed Images

This section defines population instructions for fields in the image sub-header that are impacted by JPEG 2000 compression. Specific implementation details are provided in Table 2-8. Furthermore, additional information regarding image sub-header population when using JPEG 2000 compression is available in Section 9.2.2 of the BIIF Profile for JPEG 2000. As a reminder, segmentation is not allowed when JPEG 2000 compression is utilized.

Table 2-8 SIDD NITF 2.1 Image Sub-header Differences for JPEG 2000 Compression					
Field	**Name/Description**	**Size (bytes)**	**Value Range**	**Type**	**Comment**
NROWS	Number of Significant Rows in Image	8	BCS-N positive integer 0000001 to 99999999	R	Image length, must be consistent with Ysiz in SIZ marker segment

Table 2-8 SIDD NITF 2.1 Image Sub-header Differences for JPEG 2000 Compression

Field	Name/Description	Size (bytes)	Value Range	Type	Comment
NCOLS	Number of Significant Columns in Image	8	BCS-N positive integer 0000001 to 99999999	R	Image width, must be consistent with Xsiz in SIZ marker segment
PVTYPE	Pixel Value Type	3	BCS-A INT	R	Compression only supports unsigned integers
IC	Image Compression	2	BCS-A C8	R	Flag to signal the compression algorithm
COMRAT	Compression Rate	4	BCS-A Nxyz or Vxyz where xyz is expected bit rate, see BIIF Profile	C	Used to designate the degree of compression
IMODE	Image Mode	1	BCS-A 'B'	R	Must be band interleaved by block
NPPBH	Number of Pixels Per Block Horizontal	4	BCS-N positive integer: 1024	R	See BIIF Profile for JPEG 2000
NPPBV	Number of Pixels Per Block Vertical	4	BCS-N positive integer: 1024	R	See BIIF Profile for JPEG 2000
NBPR	Number of Blocks Per Row	4	BCS-N positive integer	R	See BIIF Profile for JPEG 2000
NBPC	Number of Blocks Per Column	4	BCS-N positive integer	R	See BIIF Profile for JPEG 2000
ILOC	Image Location	10	BCS-N integer 0000000000	R	No offsets allowed, See BIIF Profile for JPEG 2000

2.5 SIDD NITF 2.1 File Container Organization

The purpose of this section is to describe the NITF 2.1 file container organization for SIDD NITF 2.1 products. The organizational description specifies the location and relationship between the following five components:

- NITF 2.1 file header
- NITF 2.1 image sub-header
- SIDD product images
- SIDD XML DESs
- SICD XML DESs

The basic organizational structure outlined below describes a SIDD NITF product containing N product images generated from M SICD inputs.

- NITF 2.1 File Header
- Repeat for N SIDD product images

  - NITF 2.1 Image Sub-Header
  - SIDD Product Image (Raster format, starting at visual upper left corner of image)
- Repeat for N SIDD product images
  - SIDD XML DES
- Repeat for M SICD input images
  - SICD XML DES (if available)

The next five sections provide examples of the organization of SIDD NITF 2.1 products for clarification.

2.5.1 Single Input Image - Single Product Image

The simplest SIDD product is a single product image generated from a single input image, which is shown in Figure 2.5-1. In this example, the SIDD NITF 2.1 file is organized in the following order: NITF 2.1 File Header, NITF 2.1 Image Sub-header and image data for Product Image 1, DES 1 – SIDD XML, and DES 2 – SICD XML. DES 1 SIDD XML is linked with the first product image by setting the *IID1* field in the Image Sub-Header to *SIDD001001*. The single SICD XML DES from the input SICD image is contained in DES 2. Additional details on how these components are organized are in Sections 2.2, 2.3, and 2.4.

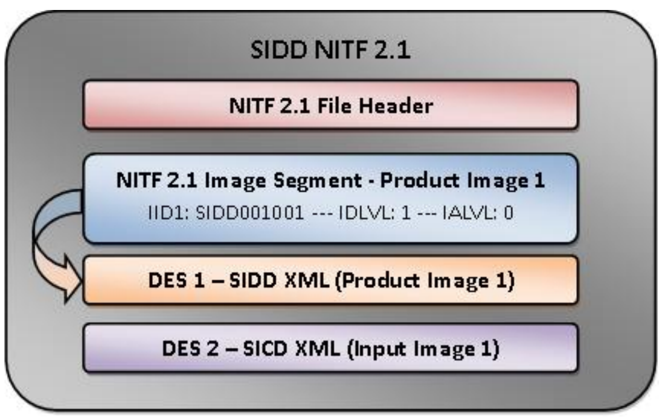

Figure 2.5-1 - SIDD NITF 2.1 File Container Organization - Single Input Image/Single Product Image

2.5.1.1 Single Input Image – Single Product Image using JPEG 2000 Compression

SIDD NITF 2.1 products that use JPEG 2000 compression are organized in the same manner as those without compression at the highest level. The main difference is that JPEG 2000 compression results in image data that contains the JPEG 2000 codestream instead of just the raw raster image. The JPEG 2000 codestream is defined in further detail in Appendix B - JPEG 2000 Codestream Definition.

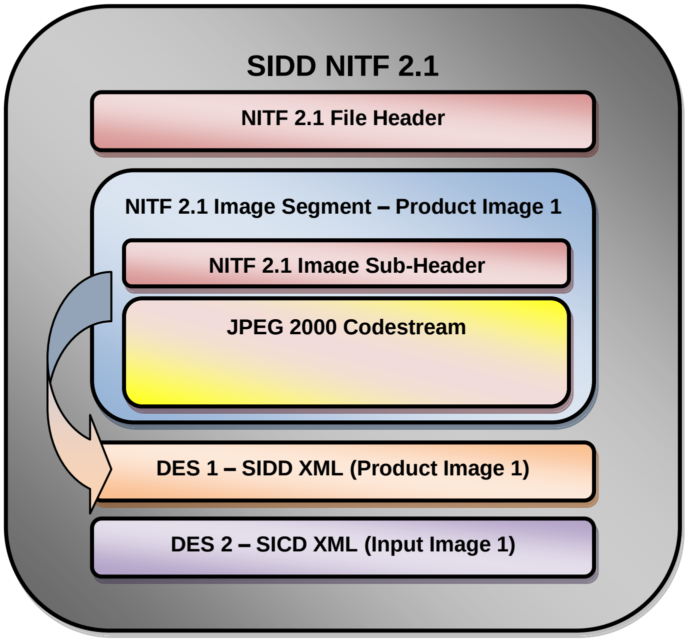

Figure 2.5-2 - SIDD NITF 2.1 w/JPEG 2000 Compression Single Input - Single Product Image Example

2.5.2 Multiple Input Images – Single Product Image

A SIDD NITF 2.1 product containing a single SIDD image product that is generated from multiple SICD inputs is shown in Figure 2.5-3. This product is organized the same as the product in Section 2.5.1 except there are two SICD DESs present. In this case, the SIDD product is generated from two SICD inputs. The ordering of the SICD DESs is unspecified but could be specified by an implementation profile. If JPEG 2000 compression is used, the NITF 2.1 Image Segment is modified in the same manner as described in Section 2.5.1.1.

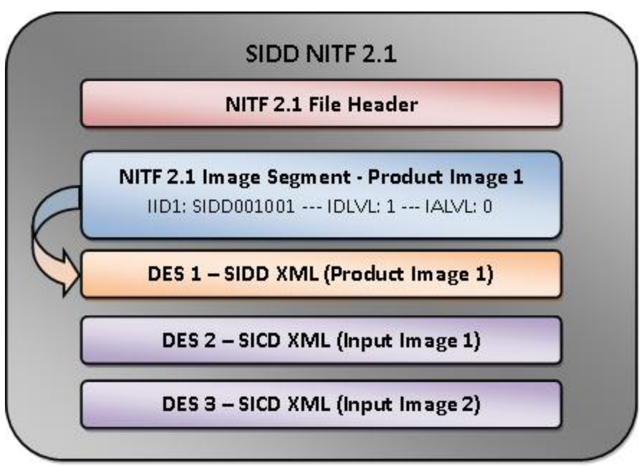

Figure 2.5-3 - SIDD NITF 2.1 File Container Organization - Multiple Input Images/Single Product Image

2.5.3 Single Input Image – Multiple Product Images

A SIDD NITF 2.1 product containing multiple SIDD image products that are generated from a single input SICD is shown in Figure 2.5-4. This product is organized the same as the product in Section 2.5.1 except that a second product image and SIDD XML DES instance are present.

The product images are linked to their associated SIDD XML via the *IID1* field. The SICD XML DES is now the 3rd DES in the file because two product images exist and their associated SIDD XML DESs must precede the SICD XML DES. If JEPG 2000 compression is used, the NITF 2.1 Image Segments are modified in the same manner as described in Section 2.5.1.1.

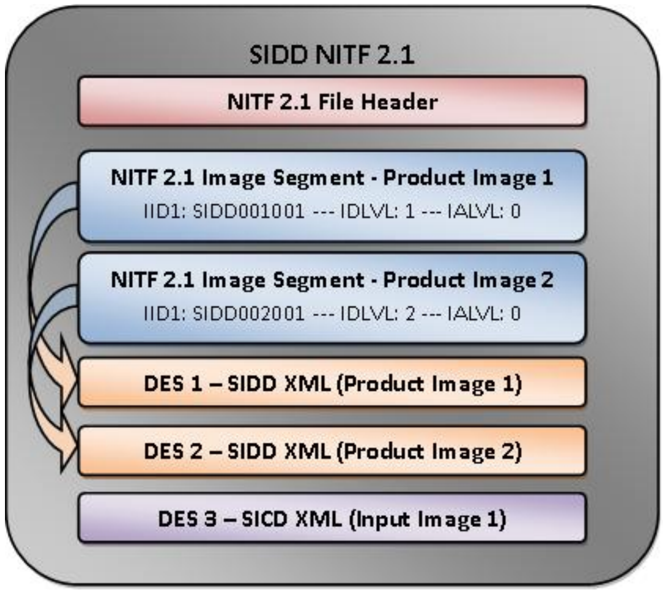

Figure 2.5-4 - SIDD NITF 2.1 File Container Organization - Single Input Image/Multiple Product Images

2.5.4 Single Input Image – Single Product Image Requiring Segmentation

A single SIDD image product requiring segmentation that is generated from a single SICD input is shown in Figure 2.5-4. This product is organized the same as the product in Section 2.5.1 except for that the product image requires segmentation due to NITF file container size constraints.

The following details population instructions for a product that requires segmentation. The first segment in each product image has the *IALVL* set to 0 to indicate that it is attached directly to the CCS. The second segment is linked to the first by setting its *IALVL* value to the *IDLVL* value found in the first segment. Furthermore, within the container, the second image product segment directly follows the first segment. For this example, the *IID1* field for the second segment of Product Image 1 is set to *SIDD001002* where the *001* indicates the product image, and the *002* indicates the second segment. Thus, this product image is associated with DES 1 because the IID1 field is set to 001. Additional fields must be set to ensure that segmentation works properly; the section on segmentation, section 2.4.2, specifies these details.

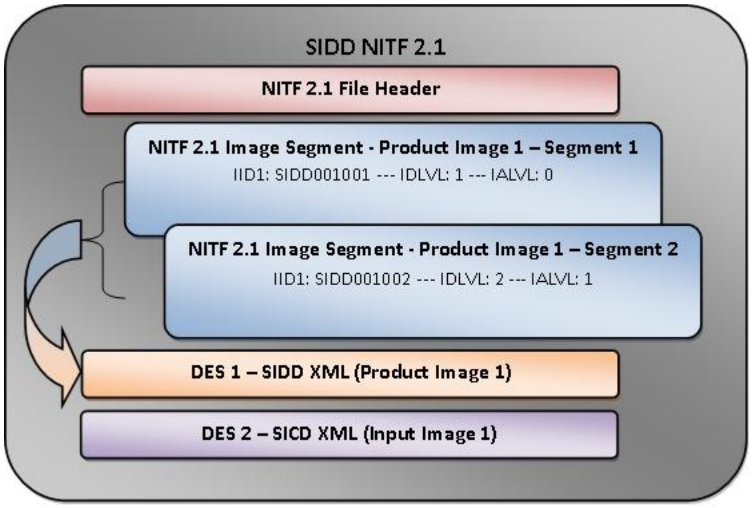

Figure 2.5-5 - SIDD NITF 2.1 File Container Organization - Single Input Image/Single Product Image Requiring Segmentation

2.5.5 Multiple Input Image – Multiple Product Images Requiring Segmentation

A SIDD NITF 2.1 product consisting of multiple product images that require segmentation and that is generated from multiple SICD inputs is shown in Figure 2.5-6.

The product images are linked to the SIDD XML DESs through the *IID1* field in the image sub-header as described in previous sections. The two SICD XML DESs for the example product are located in the file container after the SIDD XML DESs in an unspecified order; however, this order can be specified in an implementation profile.

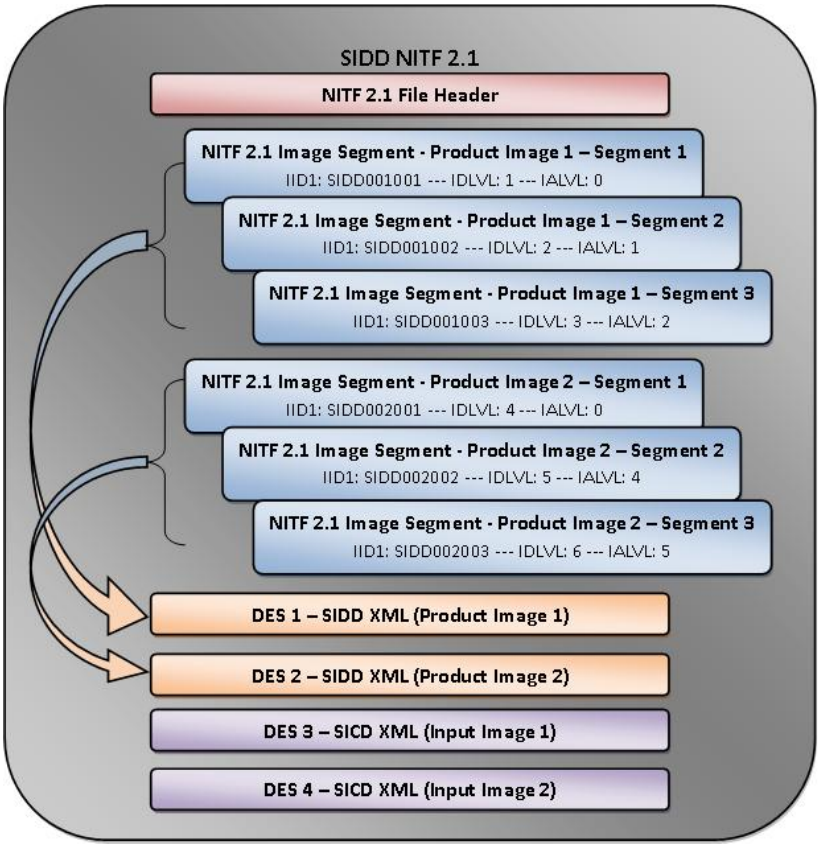

Figure 2.5-6 - SIDD NITF 2.1 File Container Organization - Multiple Input Image/Multiple Product Image Requiring Segmentation

Appendix A - Terms & Definition

Table A-1 Terms & Definitions	
Term	**Definition**
CCS	Common Coordinate System
DES	Data Extension Segments
LUT	Lookup Table
NITF	National Imagery Transmission Format
RGB	Red-Green-Blue
SICD	Sensor Independent Complex Data.
XML	Extensible Markup Language

Appendix B - JPEG 2000 Codestream Definition

The SIDD NITF 2.1 format includes an option to apply JPEG 2000 compression to image data in order to reduce file size. This option is primarily intended to provide a solution for very large image segments with data sizes exceeding NITF maximum image segment size limits (Approximately 9.3GB). JPEG 2000 compression is offered as an alternative choice to image segment partitioning for very large image segments.

The JPEG 2000 standard is very complex, offering a vast number of options for compression and resolution. The SIDD implementation will be limited to a specific set of parameters based on the NITF/JPEG 2000 recommendation, BIIF Profile for JPEG 2000 Version 01.00 (BPJ2K01.00), see Table 1-2. The only options used in SIDD are numerically lossless or visually lossless compression.

The use of JPEG 2000 compression places restrictions on some of the image segment sub-header fields. These restrictions are found in both BPJ2K01.00 and MIL-STD-2500C. In some cases the restrictions are actually recommendations in BPJ2K01.00 and these recommendations will be followed. This section provides the following pieces of information:

- JPEG 2000 Codestream Layout
- JPEG 2000 Image Data
- JPEG 2000 Marker Definitions

B.1 JPEG 2000 Codestream Layout

The JPEG 2000 codestream is composed of a sequence of marker segments. Each segment starts with a 16-bit marker (code) followed by zero or more parameters. The marker segments are organized into groups. The SIDD parameterization of the markers in the individual groups is discussed below.

The image pixels are mapped onto a reference grid and divided into tiles. The tiles form a rectangular array and are placed in the file in row order. The SIDD implementation places the first tile (upper left corner) at (0,0) in the reference grid which coincides with the NITF CCS. Tiles and NITF block sizes are both 1024x1204 and blocks and tiles coincide. This is a SIDD specific usage of the more general case and also the BP2K01.00 recommendation.

The high level layout of the JPEG 2000 codestream is shown in Figure B.1. The JPEG 2000 Main Header layout is expanded in Figure B.2. The JPEG 2000 Tile Header layout is expanded in Figure B.3. The JPEG 2000 Main Header marker segments are defined in Section B.3.1.

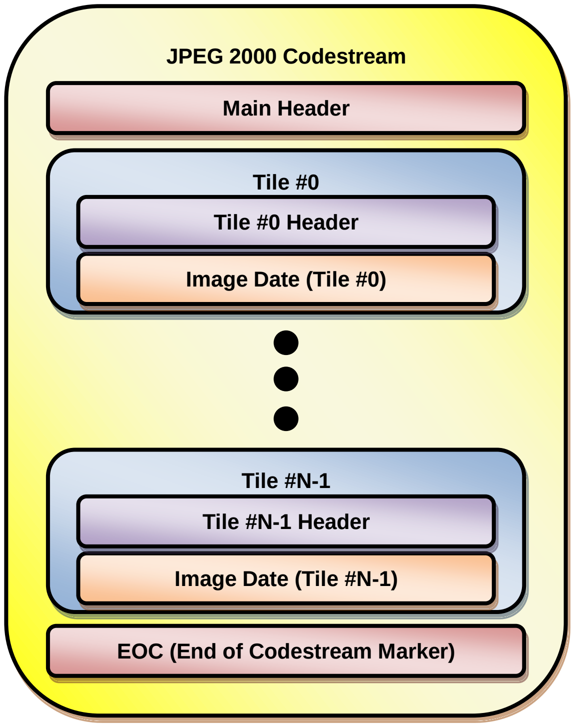

Figure B.1 JPEG 2000 Codestream High-Level Layout

The main header contains marker segments that specify general and default parameters for the codestream. The individual tile groups contain the tile specific parameters and the actual compressed image data for the tile. EOC is the end of code stream marker that terminates all JPEG 2000 code streams.

Tiles divide the image into rectangular blocks and the data associated with a tile is distributed in groups of marker segments each containing a header and some or all of the data for the tile. The SIDD implementation always places all of the data for a given tile in a single group as recommended by BPJ2K01.00. Image data within a tile is divided into packets. All of the packets for a given tile are placed in a single tile part marker group with the packets in quality layer order within the group..

The main header for SIDD compression is composed of the start of codestream (SOC) marker followed, in order, by the following marker segments:

- SIZ – Image and tile size
- COD – Coding style default
- QCD – Quantization default
- TLM – Tile part lengths

There is a limit to the number of entries in the TLM table and so there may be more than one TLM marker segment for very large images.

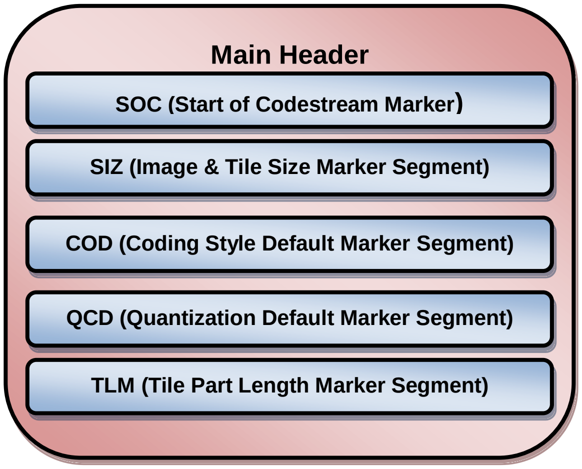

Figure B.2 JPEG 2000 Main Header Layout

The JPEG 2000 Tile Header marker segments are defined in Section B.3.2. Each tile for SIDD compression is composed of the start of tile (SOT) marker followed, by one or more packet length, tile part marker segments. The PLT segments specify the locations of the packets and are ordered by quality layer starting with quality layer 0. This is controlled by the compressed data progression order. BP2K01.00 recommends Lower-Resolution-Component-Position (L-R-C-P) which is used in SIDD JPEG 2000 files.

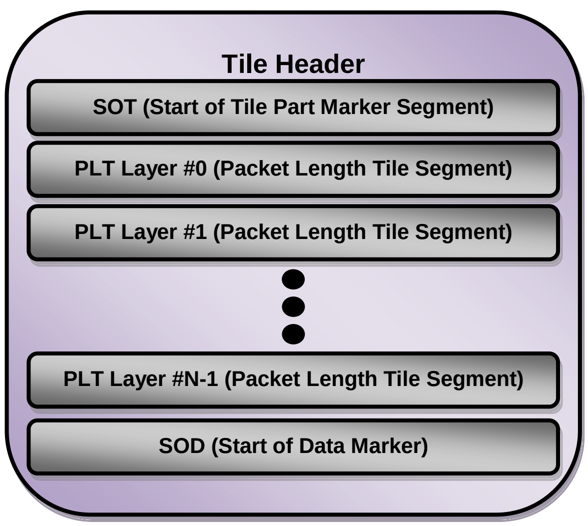

Figure B.3 JPEG 2000 Tile Header Layout

B.2 JPEG 2000 Image Data

The purpose of this section is to describe how image data is stored with the JPEG 2000 codestream for SIDD NITF 2.1 products. SIDD NITF 2.1 products using JPEG 2000 compression can use either visually lossless or numerically lossless compression. The following items will be covered in this section.

- Visually lossless compression
- Numerically lossless compression
- Layer ordering

B.2.1 Visually Lossless Compression

SIDD NITF 2.1 products using JPEG 2000 compression can use visually lossless compression. Visually lossless compression allows for greater compression ratios at the cost of quality. The choice of visually lossless versus numerically lossless is dependent on a multitude factors which include, but is not limited to, end-user requirements, data transfer requirements, and data storage requirements. Guidance is provided in Appendix A of the BIIF profile for JPEG 2000 as to when visually lossless compression or numerically lossless compression should be used.

B.2.2 Numerically Lossless Compression

SIDD NITF 2.1 products using JPEG 2000 compression can use numerically lossless compression. Numerically lossless compression preserves all information at the cost of smaller compression ratios. Because RGB/LUT and MONO/LUT pixel values are indexes, only numerically lossless is allowed for this case. Further explanation of the compression can be found in BIIF Profile for JPEG 2000 and references within that document.

B.2.3 Layer Ordering

The image bits in a JPEG 2000 codestream can be arranged in several different ways. SIDD NITF 2.1 products using JPEG 2000 compression use the recommended methodology specified in the BIIF Profile for JPEG 2000. The recommended method is the Layer-Resolution-Component-Position ordering (L-R-C-P). This ordering means that the data is first organized by increasing quality layer. Within a quality layer the data is arranged in increasing resolution. Within a given resolution level the data is arranged in component order. The details are provided in this section with further explanation can be found in section 8.2 of the BIIF Profile for JPEG 2000.

B.3 JPEG 2000 Segment Marker Definitions

The purpose of this section is to provide the population instructions for the JPEG 2000 Marker Segments required by SIDD NITF 2.1 products using JPEG 2000 compression.

B.3.1 JPEG 2000 Main Header

The purpose of this section is to define the population instructions for the JPEG 2000 main header segments. The JPEG 2000 main header segments used by SIDD NITF 2.1 products are the SOC, SIZ, COD, QCD, and TLM segments. Further details are provided in Sections 7 and 8.4 of the BIIF Profile for JPEG 2000.

B.3.1.1 Start of Codestream Marker (SOC)

The SOC marker is required to be the first item in the JPEG 2000 codestream and JPEG 2000 main header. The SOC marker is defined in the table below.

Table B-1 Start of Codestream (SOC) Marker			
Parameter	**Size (bytes)**	**Value**	**Comments**
SOC	2	OxFF4F	Start of codestream marker

B.3.1.2 Image & Tile Size Marker Segment (SIZ)

The SIZ marker is required as the second marker segment in the JPEG 2000 main header. The SIZ marker segment is defined in the table below.

Table B-2 Image & Tile Size (SIZ) Marker Segment			
Parameter	**Size (bytes)**	**Value**	**Comments**
SIZ	2	0xFF51	Image and tile size marker
Lsiz	2	38+3*Csiz	Length of this marker segment in bytes, not including the marker
Rsiz	2	0	No profile defined
Xsiz	4	Image width	Number of columns (NCOLS in NITF 2.1 Image Sub-Header)
Ysiz	4	Image height	Number of rows (NROWS in NITF 2.1 Image Sub-Header)
XOSiz	4	0	Image column coordinate of upper left corner in the reference grid and CCS
Y0Siz	4	0	Image row coordinate of upper left corner in the reference grid and CCS
XTsiz	4	1024	Tile width in reference grid and CCS
YTsiz	4	1024	Tile length in reference grid and CCS
XTOsiz	4	0	Horizontal offset from the origin of the reference grid to the left edge of the first tile
YTOsiz	4	0	Vertical offset from the origin of the reference grid to the top edge of the first tile
Csiz	2	1 or 3	Number of components in the image. NBANDs in the NITF 2.1 Image Sub-header.
Repeat below for each band (1 thru Csiz)			
Ssiz(i)	1	7 or 15	Bit depth of data = value + 1 (MONO16I is 15, all other types are 7)
XRsiz(i)	1	Calculated (Default = 1)	Horizontal separation of a sample of the i^{th} component with respect to the reference grid
YRsiz	1	Calculated (Default = 1)	Vertical separation of a sample of the i^{th} component with respect to the reference grid

B.3.1.3 Coding Style Default Marker Segment (COD)

The coding style default marker (COD) provides default coding style parameters. The parameters control compression details such as progression, number of layers, and wavelet transform. The JPEG 2000 specification allows for COD markers in the tile header which are not allowed in this specification. The COD marker segment is defined in the table below.

Table B-3 Coding Style Default (COD) Marker Segment				
Parameter	**Size (bytes)**		**Value**	**Comments**
COD	2		0xFF52	Coding style default marker
Lcod	2		12	Length of this marker segment in bytes, not including header
Scod	1		0	Entropy coder with maximum precint size. No SOP marker segments shall be used, EPH marker shall not be used.
SGcod	4	1	0	Progression Order: Defines L-R-C-P progression
		2	19 or 20	Number of layers: 19 for visually lossless, 20 for numerically lossless
		1	0	Multiple component transform: No component transform used
SPcod	Variable	1	5	Number of decomposition levels
		1	64	Width of a code block
		1	64	Height of a code block
		1	0	Coding –block style
		1	0 or 1	0 for visually lossless (9-7 filter) 1 for numerically lossless (5-3 filter)

B.3.1.4 Quantization Default Marker Segment (QCD)

The QCD marker segment in the main header indicates the quantization step size for all tiles. The QCD marker segment is required in the main header. The QCD marker segment is defined in the table below.

Table B-4 Quantization Default (QCD) Marker Segment			
Parameter	**Size (bytes)**	**Value**	**Comments**
QCD	2	OxFF5C	Quantization default marker
Lqcd	2	19 or 35	Length of this marker segment in bytes. 19 for numerically lossless (5-3 reversible filter) and 35 for visually lossless (9-7 irreversible filter)
Sqcd	1	64 or 66	64 for numerically lossless (5-3 reversible filter), 66 for visually lossless (9-7 irreversible filter)
SPqcd	1 or 2 (1 for numerically lossless, 2 for visually lossless)	Calculated	Reversible step size for numerically lossless (5-3 filter) Quantization values for visually lossless (9-7 filter) See BIIF Profile for JPEG 2000.

B.3.1.5 Tile Part Length Marker Segment (TLM)

The TLM marker segments are used to provide quick access to a given tile or set of tiles in a compressed image. The TLM is used to specify the tile-index and tile-part length of every compressed tile in the codestream. This marker allows for random access to individual tiles. The ST=0 defined by Stlm specifies that there is only one tile-part per tile and that the tiles are in order. The SP=1 defined by Stlm specifies that the length of the indexes is 32-bit which is the longest allowed. The TLM marker segment is defined in the table below.

Table B-5 Tile Part Length (TLM) Marker Segment			
Parameter	**Size (bytes)**	**Value**	**Comments**
TLM	2	0xFF55	Tile-part lengths marker
Ltlm	2	Calculated	Length of this marker segment in bytes
Ztlm	1	0-255 (Calculated)	Number of following tile-index, tile-part pairs
Stlm	1	64	This value sets ST and SP. ST = 0, SP = 1
For i = 1 thru Ztlm			
Ptlm(i)	4	Calculated	Length in bytes from the beginning of the SOT marker for the i^{th} tile-part to end of bitstream data for that tile-part

B.3.2 JPEG 2000 Tile Header

The purpose of this section is to define the population instructions for the JPEG 2000 tile header segments. The JPEG 2000 tile header segments used by SIDD NITF 2.1 products using JPEG 2000 are the SOT, PLT, and SOD marker segments. Further details are provided in Sections 7 and 8.4 of the BIIF Profile for JPEG 2000.

B.3.2.1 Start of Tile Part Marker Segment (SOT)

The SOT marker segment is required as the first marker segment in every tile. The SOT marker segment is defined in the table below. The JPEG 2000 specification allows for a tile to be split into multiple tiles but the SIDD NITF 2.1 using JPEG 2000 compression will only allow 1 tile-part per tile. This is the same strategy as used by the BIIF Profile for JPEG 2000.

Table B-6 Start of Tile Part (SOT) Marker Segment			
Parameter	**Size (bytes)**	**Value**	**Comments**
SOT	2	OxFF90	Start of tile part marker code
Lsot	2	10	Length of marker segment in bytes
Isot	2	Tile index	Tile index in raster order starting at index 0
Psot	4	Calculated	Length in bytes from beginning of SOT marker segment of the tile-part to the end of the data of that tile-part
TPsot	1	0	Tile-Part index
TNsot	1	1	Number of tile-parts of this tile in the codestream

B.3.2.2 Packet Length Tile Part Marker Segment (PLT)

The PLT marker segment is defined in the table below.

Table B-7 Packet Length Tile Part (PLT) Marker Segment			
Parameter	**Size (bytes)**	**Value**	**Comments**
PLT	2	0xFF58	Pack length, tile-part header marker

Table B-7 Packet Length Tile Part (PLT) Marker Segment			
Parameter	**Size (bytes)**	**Value**	**Comments**
Lplt	2	Calculated	Length of marker segment in bytes
Zplt	1	0-255	Index of this marker segment relative to all other PLT marker segments in current header
Iplt	Variable	0-255	Description of packet length and if termination of Iplt

B.3.2.3 Start of Data Marker (SOD)

The SOD marker is required to be the last marker in the JPEG 2000 tile header. The SOD marker is defined in the table below.

Table B-8 Start of Data (SOD) Marker			
Parameter	**Size (bytes)**	**Value**	**Comments**
SOD	2	OxFF93	Start of data marker

B.3.2.4 End of Codestream Marker (EOC)

The EOC marker is required to be the last item in the JPEG 2000 codestream. The EOC marker is defined in the table below.

Table B-9 End of Codestream (EOC) Marker			
Parameter	**Size (bytes)**	**Value**	**Comments**
EOC	2	OxFFD9	End of codestream marker